





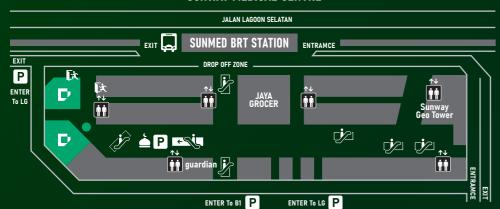
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# NDS MAP

SUNWAY MEDICAL CENTRE





# The most unique school in Malaysia

# -Education/Employment/Debut Support-

NDS Malaysia is a sister school of a design college with a long history in Japan. We have invited Silver Ant, a Malaysia well-known 3D animation company, as a special adviser. By collaborating with them, you will acquire knowledge and know-how that no other school in Malaysia can offer. With the support of Japan, the chance to develop your skills and debut as a professional, or even find a job in Japan awaits you!













NIPPON DESIGNERS SCHOOL



NIPPON PHOTOGRAPHY INSTITUTE





Real-time lesson conected with Malaysian & Japanese.

#### **▼** Exhibition



Exhibitions of artworks done by Malaysian & Japanese students.



#### SELANGOR



NIPPON DESIGNERS SCHOOL MALAYSIA COLLEGE

### **Career Support**



Career support for both Malaysian & Japanese



# About Us

# Delivering "Real Education" to the world, for a happier future.



NIPPON DESIGNERS SCHOOL is a vocational school specializing in the creative fields, founded in Japan in 1965. With two school buildings in Tokyo and Fukuoka, we are one of Japan's leading traditional schools that has been educating students for over 55 years. In that time, we have produced many graduates that have contributed to the Japanese creative market.

In 2022 we established the first Japanese creative college in Malaysia, NIPPON DESIGNERS SCHOOL Malaysia College, with the aim of creating new values through cultural fusion and promoting goodwill and friendship between Japan and Malaysia. We aim to create new creative trends and develop human resources that can play an active role not only in Malaysia but also internationally.

# Concept



We are Malaysia's first Japanese college, featuring guidance from Japanese lecturers and cooperation with our schools in Japan. By incorporating both Malaysian and Japanese education, we aim to create synergy in both countries and become a school that is truly one of its kind.







The Diploma in 3D Animation Design provides students with a solid foundation in the field of 3D animation. Designed to foster a passion for lifelong learning and to groom students to be leaders in their professional career, the programme equips learners with fundamental competencies and technical skills in 3D animation and the relevant interdisciplinary creative industries.

In addition, this programme also focuses on knowledge and skills development that integrates academic studies with an extensive mixture of creative 3D animation tools and new media technology. The syllabus is designed to enable students to complete 3D animation projects that showcase their skills and create a professional portfolio.

In a nutshell, the key industries that you may venture into, such as CGI Movies, TV series, Advertisement, Game Industry, Extended Reality, etc.

# **Career Opportunities**

**3D Generalist** 

**3D Animator** 

**3D Character Artist** 

**3D Environment Artist** 

**3D Texture Artist** 

**Lighting & Rendering Artist** 

**VFX Artist** 

**Concept Artist** 

**Storyboard Artist** 





#### Malaysia to become a hub for digital content

Malaysia's effort to be a regional hub for digital content is well stipulated in the Malaysia Digital Economy Blueprint. The blueprint highlights the art and entertainment sector initiatives that outlines efforts to cultivate the right talent skill set.



#### **NDS Supports Malaysia's aspirations**

In support of Malaysia's aspirations, the 3D animation department of NIPPON DESIGNERS SCHOOL focuses on a practical curriculum that is developed together with the industry.

By understanding the needs of the progressive animation industry, NIPPON DESIGNERS SCHOOL nurtures talents through storytelling that is grounded in both technological and artistic skills.



#### **Developing Industry-specific portfolios**

Students are trained with a broad skill set in the animation production, thereafter they will choose to develop their portfolio according to their specialised career pathways.

# Features of the 3D Animation Programme



#### **Industry-based curriculum**

The entire course structure was a collaborative effort between NIPPON DESIGNERS SCHOOL with one of Malaysia's top pioneer studio in 3D animation. By developing the course structure along side the needed talents in the industry, the collaboration identified talent gaps and skill sets that is much needed in education.



#### **Multicultural and Multidisciplinary Collaboration**

Besides the sharing of knowledge through partners and academics in Japan and Malaysia to enhance the learning experience, the program focus on working with others as a real world adoption in classrooms. This includes with students in the Manga and Illustration major as well as explored opportunities with the industry.



#### **Industry-focus output**

Project base learning is used as an instructional approach in the program to acquire deep knowledge and skills. By engaging projects around challenges and problems that students would face in the real world, knowledge becomes a consequence of experience



#### More than just 3D Animation

The opportunities open to graduates of the program is not limited by the industry of their study choice. Whether it may be the animation, games or visual effects industry, students are groomed to showcase the necessary abilities and aptitude required for the industry.

# Message



# Head of Department: 3D Animation Leroy Fong

The journey to becoming a 3D Animator starts with a hint of passion, sustained by hard work, brave to stand out and finally taking pleasure in the creative works achieved. All of us here are excited to be part of your journey as you take the first step. Out with the old and In with the bold!

# Course Syllabus

Year	Semester	Course Category	Subjects	
	Sem <b>1</b>	Major	2D Digital Animation CGI Foundation Sketching & Figure Drawing	
		Common	Introduction to Japanese Culture Introduction to Japanese Language	
.,		MPU	English Communication	
Year 1	Sem <b>2</b>	Major	3D Animation 1: Kinematic Studies Story 1: Storyboarding Pre-production: Concept Art 3D Modeling 1: Environment Art	
		MPU	Bahasa Kebangsaan A (National Language A) *2	
	Sem <b>3</b>	Major	Story 2: Cinematography	
		Elective*1	Background Studies Self-Management Skills	
	Sem <b>1</b>	Major	Lighting & Rendering 3D Modeling 2: Character Art 3D Animation 2: Dynamic Studies Rigging Essentials	
		Common	Japanese Design Approach	
		MPU	Pengajian Malaysia 2 (Malaysian Studies 2)	
Year 2	Sem <b>2</b>	Major	VFX: Compositing Editing Essentials 3D Character FX Simulation 3D Modeling 3: Creature Art 3D Animation 3: Performance Studies	
	Sem <b>3</b>	Major	Lighting & Rendering 2	
		Elective*1	Digital Entrepreneurial Skills Professional Business Practice	
		MPU	Media dan Masyarakat (Media and Society)	
Year 3	Sem <b>1</b>	Major	VFX: Dynamics & Simulations Idea Planning and Proposal Portfolio Building Graduation Work Production Management & Pipeline Studies	
		MPU	Community Service Responsibilities / Co-Curriculum Kelab / Co-Curriculum Sukan	
	Sem <b>2</b>	Major	Industrial Training	

Courses listed in each semester are subject to changes.

<sup>\*1</sup> Elective Course: Choose only one (1) from the two options.

# **Special Advisor**

Silver Ant, Malaysia's premier 3D Animation studio has worked on large-scale projects with Astro, Petronas, Konami, SEGA and many more. The course syllabus developed was a collaborative effort between Silver Ant and NDS to raise the bar of creative education in line with high end 3D CGI Pipeline used in the industry.





### Events & Services

## **Exhibitions are also** learning opportunities

Beyond the needs to display works and achievements of students throughout their studies, exhibitions plays a crucial role in the development of an artist.

It is an opportunity to describe one's work while artistically presenting the work through installation and presentation.

### **Bringing the** work to Japan

Works from our students are not only displayed in Malaysia but also through our school galleries in Japan.

The prospect of exhibiting in art museums in Tokyo is not out of reach but a shared goal together with NIPPON DESIGNERS SCHOOL and our students.



#### Study trip to Japan (2nd or 3rd year)

You will find stimulation in everything you see and experience that will broaden your view!

\*Subject to change depending on the situation at that time.

### **Creative exchange** with Japanese schools

Using a system connected to our Japanese sister schools, you can take Japanese lectures in real-time, exchange opinions with other students, and also exchange cross-cultural exchanges.

# Job Hunting Support

Employment consultation in both Japan and Malaysia

#### If you want to get a job in Malaysia:

- Employment support by partner companies
- Internship programmes in local and foreign creative companies
- Supported by the President of Malaysia Comicker Union

#### If you want to get a job in Japan:

- Employment consultation by the staff of Tokyo/Kyushu school
- Studio Workplace tour
- Corporate seminar by a major Japanese publishing editor



#### **Our Supporters**

































## **Facilities**

- Library
- Student Support Service
- Guidance and Counselling Service
- Latest digital devices, e.g. LCD tablets from Japan
- Analog drawing equipment, e.g. lightbox















# **Financial Support**

# JAGAM × NDS Scholarship Program





We have joined with JAGAM (Japan Graduates Association of Malaysia) to provide a scholarship for students that want to study in our Malaysia school. Scholarship recipients will be selected at every intake. The judging process consists of artwork review and an interview session. Please send us your application along with your most confident artwork!



Follow our website, Facebook, and Instagram pages for details on the application process and when we are accepting applications.

#### **Amount / Number of recipients**

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Intake		Full tuition exemption	1 year tuition exemption	20% discount for 1 year of tuition	
	September		3 persons	4 persons	
	June	1 person			
	January				

The number of scholarship recipients is the total for both courses (Diploma in Manga Illustration and Diploma in 3D Animation). Number of people exempted are subject to changes.

#### **Education Loan:**

#### **AFFIN Educational Financing-i**

We are collaborating with AFFIN BANK, which offers low interest rates on education loans.

#### **Application Criteria (Students)**

- •Malaysian citizen aged 18 to 45 years old
- •New intake or existing student (Student who is currently studying in university)

#### **Application Criteria (Co-applicant)**

- •Malaysian aged 21 years old and above
- •Minimum of one co-applicant from immediate or non immediate family with minimum income of RM 5 000
- •Maximum of two joint applicants from immediate or non immediate family with minimum income of RM 3 000 each





Contact us for more information.

# **Entry Requirements**

- i. Possess SPM (minimum pass in BM and Sejarah) with a minimum of three (3) credits in any subject OR
- ii. A pass in Sijil Tinggi Persekolahan Malaysia (STPM) with a minimum of Grade C (GP 2.00) in any subject; OR
- iii. A pass in Sijil Tinggi Agama Malaysia (STAM) with a minimum grade of Maqbul in any subject; OR
- iv. A pass in SKM Level 3 / Sijil Vokasional Malaysia (SVM) in relevant field; OR
- v. A Certificate (Level 3, MQF) with minimum CGPA of 2.00 or its equivalent; OR
- vi. Other relevant equivalent qualifications recognised by the Malaysian Government, ex: UEC/O-levelX/IGCSE/A-level

AND

vii. Pass an interview or submission of portfolio determined by HEP as required.

# Admission Procedure

Application + Document submission + Portfolio submission + Registration fee transfer

Interview (in some cases)

**Certificate of Eligibility** 

Tuition fee transfer

For security reasons, please do not pay in cash or cheque at the office.





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